

**Amendments to the Specification**

In the Final Office Action, the Examiner objected to the disclosure because of the following informalities: On page 5 of the applicant's amendments to the specification filed on May 2, 2007, "winner (200)" at the end of the middle paragraph should be --winner (220)--. In accordance with the Examiner's instructions, please amend the specification as follows:

Please replace the paragraph beginning on page 29, line 19 through page 30, line 2, with the following:

The game playing and viewing system may also include a game engine. A game engine may perform, for example, functions according to process 222 as shown in FIG. 5. Referring to FIG. 5, a game session may proceed for a player (e.g., player 120) with a game piece (e.g., game piece 118) having a game card (e.g., game card 100). At block 200, the player pays for a game piece in the game session. At block 202, the computer chooses a game piece having one game card and the card cell content. At block 204, the computer draws the first winning cell content. The computer then checks the game card for a match and daubs the matching cell content, if necessary (at block 206). At block 208, the computer then checks the game card daubed cells to determine if the card matches the predetermined winning pattern. If the card is not a winner, the computer may proceed to draw another winning cell content (204) and continue the cycle until the predetermined number of winning cell content has been drawn or until a winner is found. When all the winning cell content has been drawn at 218 and the game card is not a winner, then the computer may notify the player that the card is not a winner (220), invite the player to play again or any number of actions.